

Scalability evaluation of blind spread-spectrum image watermarking

Peter Meerwald, Andreas Uhl

Dept. of Computer Sciences,
University of Salzburg,
Austria

E-Mail: {pmeerw, uhl}@cosy.sbg.ac.at,
Web: <http://www.wavelab.at>

Overview

1. Introduction
2. Application Scenario
3. Image Model
4. Two Watermarking Schemes
5. Results

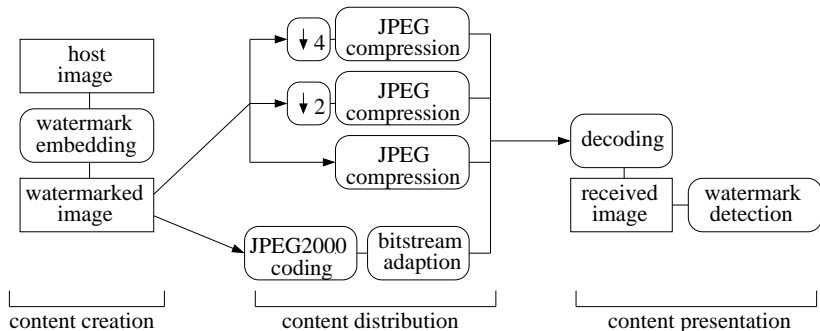
Introduction

- ▶ Watermarking embeds an imperceptible yet detectable signal in multimedia content
- ▶ Current multimedia standards (i.e. JPEG2000, H.264/SVC) support scalable coding
- ▶ The scalable bitstream can be adapted to match the presentation capabilities of a device
- ▶ This work:
 - ▶ Propose two 'scalable' watermarking schemes
 - ▶ Investigate the impact of adaption on blind spread-spectrum watermarking

Scalable JPEG2000 and JPEG Coding

- ▶ JPEG2000 supports quality and resolution scalability
 - ▶ Build one bitstream, extracted desired quality / resolution
- ▶ JPEG has limited support (Annex F, G, J), rarely implemented
 - ▶ Simulation: Construct separate bitstreams for all quality / resolution levels

Application Scenario



Scalable Watermarking?

- ▶ Scalable watermarking algorithm is intended for use with scalable content.
- ▶ Two properties [Piper et al., 2005]:
 - ▶ Watermark is detectable in any portion of the scaled content of acceptable quality.
 - ▶ Increased portions of the scaled content provide reduced error in watermark detection.

Related Work

- ▶ [Piper et al., 2005] evaluate the robustness of coefficient selection methods of non-blind schemes with regards to scalable coding
 - ▶ Their approach maximizes watermark energy in low-frequency components via HVS modelling
 - ▶ Host interference can be completely canceled (non-blind)
- ▶ Other works are non-blind [Seo and Park, 2005] or only consider progressive decoding (no combined / resolution scalability) [Tefas and Pitas, 2001, Chen and Chen, 2000]

Generalized Gaussian Image Model

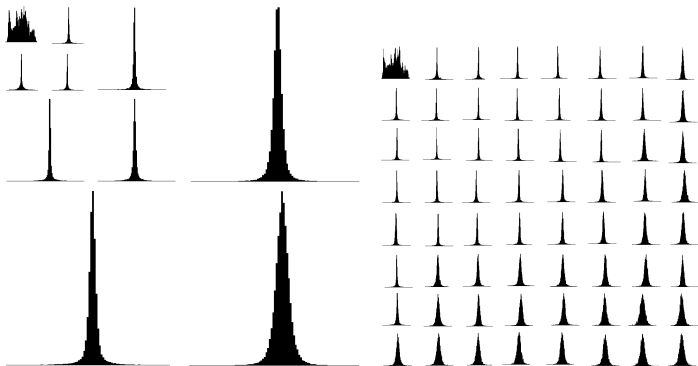
- ▶ DCT- and DWT transform coefficients can be modeled as i.i.d. samples from Generalized Gaussian distributions (GGD) [Birney and Fischer, 1995]

$$p(\mathbf{x}) = A \exp(-|\beta \mathbf{x}|^c), \quad -\infty < x < \infty$$
$$\beta = \frac{1}{\sigma_x} \sqrt{\frac{\Gamma(3/c)}{\Gamma(1/c)}} \text{ and } A = \frac{\beta c}{2\Gamma(1/c)}$$

- ▶ Estimate distribution parameters c (shape) and β (scale) for each DWT subband and 8×8 -block DCT frequency band

Watermarking Channels

- ▶ Assume K independent watermarking channels aligned with the DWT subbands or 8×8 -block DCT frequency bands
- ▶ Embed independent additive spread-spectrum watermark in each channel: $y[k] = x[k] + \alpha w[k]$
- ▶ Choose strength α such that document-to-watermark ratio (DWR) is constant across all channels



Two Watermarking Schemes

- ▶ DCT Watermarking scheme
 - ▶ 8×8 -block DCT
 - ▶ Form 18 channels by concatenating coefficients from low- and mid-frequency bands
- ▶ DWT Watermarking scheme
 - ▶ Have 6 DWT subband channels for 2-level DWT transform
 - ▶ Decompose LL subband with 8×8 -block DCT and construct 18 frequency channels

Watermark Detection

- ▶ Hypothesis testing problem [Hernández et al., 2000]

$$H_0 : y[k] = x[k] \quad \text{no/other watermark}$$

$$H_1 : y[k] = x[k] + \alpha w[k] \quad \text{watermarked}$$

- ▶ Formulate likelihood-ratio test conditioned on GGD

$$L(\mathbf{y}) = \sum_{k=1}^N \beta^c (|y[k]|^c - |y[k] - \alpha w[k]|^c)$$

- ▶ PDFs of $L(\mathbf{y})$ under hypothesis H_1 and H_0 approximately Gaussian with

$$\sigma_{L(\mathbf{y})|H_1}^2 = \sigma_{L(\mathbf{y})|H_0}^2 = \frac{1}{4} \sum_{k=1}^N \beta^{2c} (|y[k] + \alpha|^c - |y[k] - \alpha|^c)^2 \text{ and}$$

$$\mu_{L(\mathbf{y})|H_1} = - \sum_{k=1}^N \beta^c (|y[k]|^c) + \frac{1}{2} \sum_{k=1}^N \beta^c (|y[k] + \alpha|^c + |y[k] - \alpha|^c)$$

Multi-channel Detection

- ▶ Have K channels with separate detection statistics $L(\mathbf{y}_i)$ with μ_i and σ_i
- ▶ Assuming channel independence, global detection statistic with Gaussian PDF becomes

$$L_{global}(\mathbf{y}) = \sum_{i=1}^K \frac{L(\mathbf{y}_i) - \mu_{L(\mathbf{y}_i)|H_0}}{\sigma_{L(\mathbf{y}_i)}}$$

- ▶ Determine global detection threshold

$$T_{global} = \sqrt{2} \operatorname{erfc}^{-1}(2P_{fa})$$

for false-alarm rate $P_{fa} = 10^{-6}$

Experimental Setup (1)

- ▶ Perform watermark detection on adapted bitstream for increasing quality for three resolution layers
 - ▶ B ... base resolution layer (128×128 pixel)
 - ▶ E1, E2 ... resolution enhancement layers
 - ▶ B+E1 ... 256×256 pixels, B+E1+E2 ... 512×512 pixels
- ▶ JPEG: Quality factor 10 to 90
- ▶ JPEG2000: JPEG2000 bit rate 0.1 to 2 bpp (Kakadu 6.0)
- ▶ Use 512×512 grayscale images with different characteristics



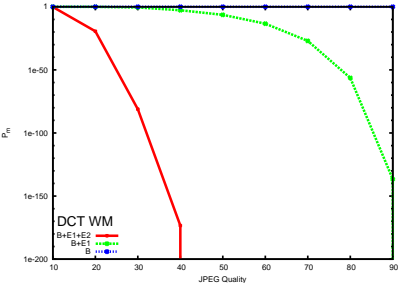
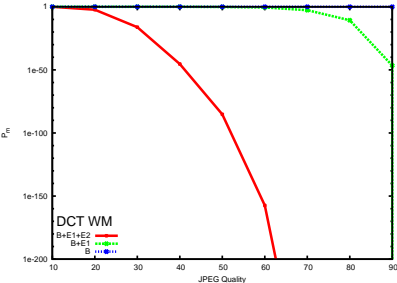
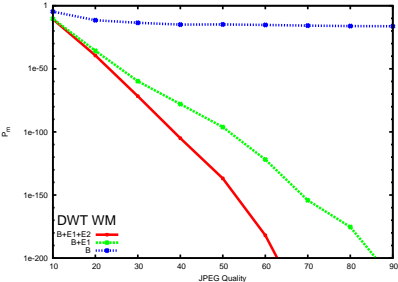
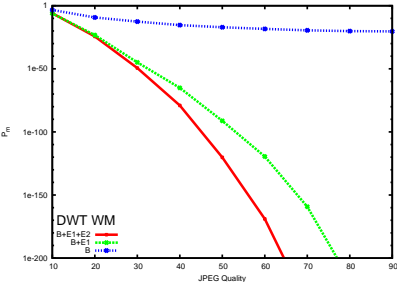
Experimental Setup (2)

- ▶ Use blind DWT and DCT watermarking scheme
- ▶ Set document-to-watermark ratio (DWR) to 20 dB

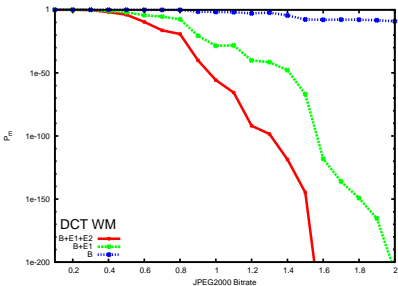
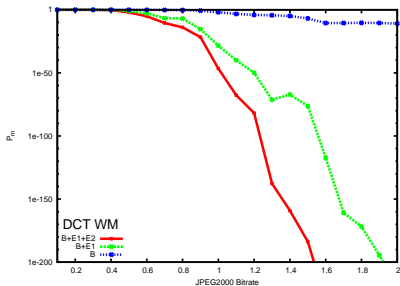
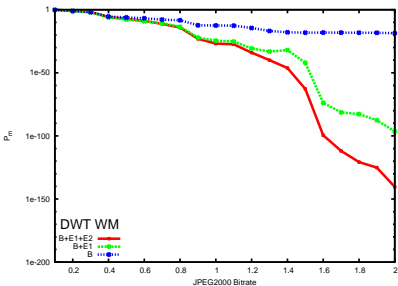
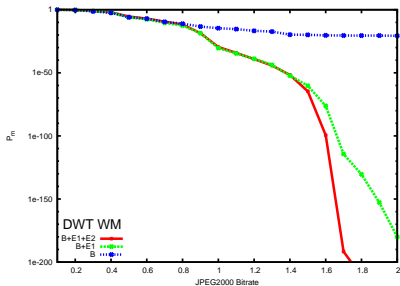
Image	Embed PSNR		JPEG Q=30		J2K 0.3 bpp	
	DWT	DCT	DWT	DCT	DWT	DCT
Barbara	39.98	40.61	29.82	29.91	28.82	28.88
Houses	36.86	35.22	28.87	27.81	23.95	23.96

- ▶ Repeat each experiment 1000 times to estimate parameters of detection statistics

Results: DWT & DCT scheme, JPEG compression



Results: DWT & DCT scheme, JPEG2000 compression



Conclusion

- ▶ Have proposed two scalable watermarking schemes, compliant with Piper's definition
 - ▶ Can use additional transmitted data to improve detection reliability
 - ▶ DCT watermarking scheme performs poorly with base layer data only
- ▶ Watermarking schemes benefit from using multiple channels
- ▶ Watermark domain does not necessarily have to match compression domain
- ▶ Source code available upon request:
<http://wavelab.at/sources>

References



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